

Verification of Graph Programs

ICGT-DS 2012, Universität Bremen

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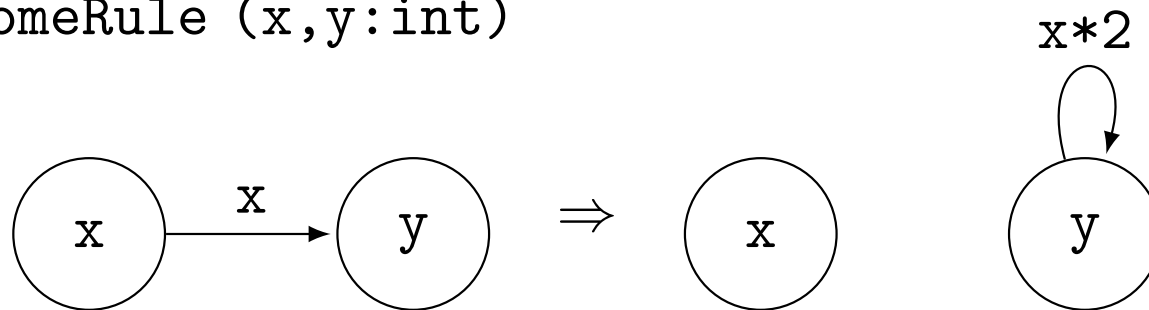
Graph Programs (GP)

- program states are **graphs** labelled by (sequences of) integers and strings
- graphs manipulated directly by **rule schemata**
- rule schemata applied according to simple **control constructs**
 - sequential composition, conditionals, iteration, ...
- formal operational semantics; $\llbracket P \rrbracket G$ yields a **set of graphs** (possibly also \perp)

Rule schemata in GP

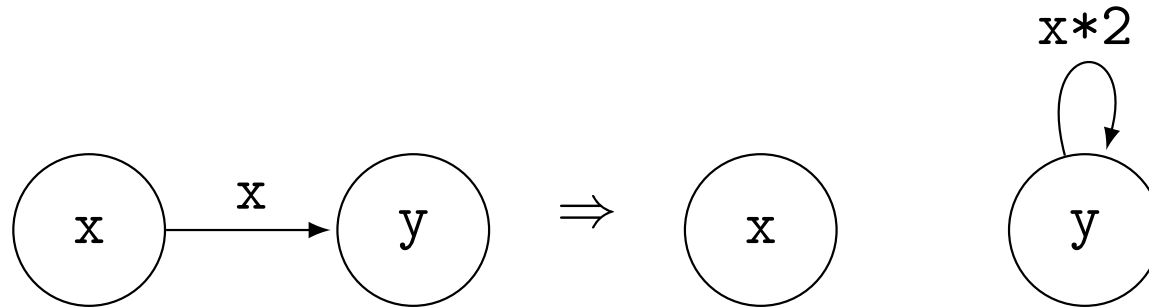
- generalise DPO rules with **expressions** and **relabelling**

someRule (x,y:int)

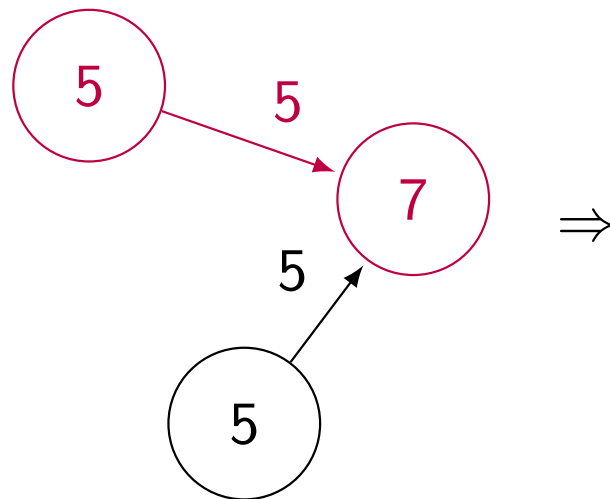


- a variable **assignment** is found in the graph matching process
- then expressions evaluated to yield rule with concrete labels

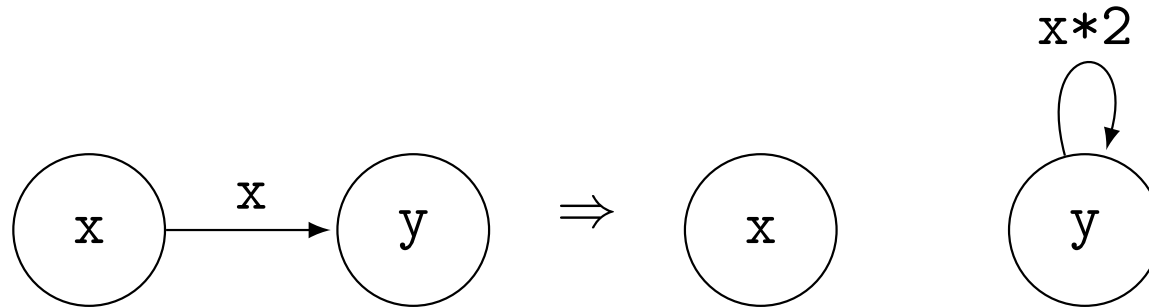
Rule application



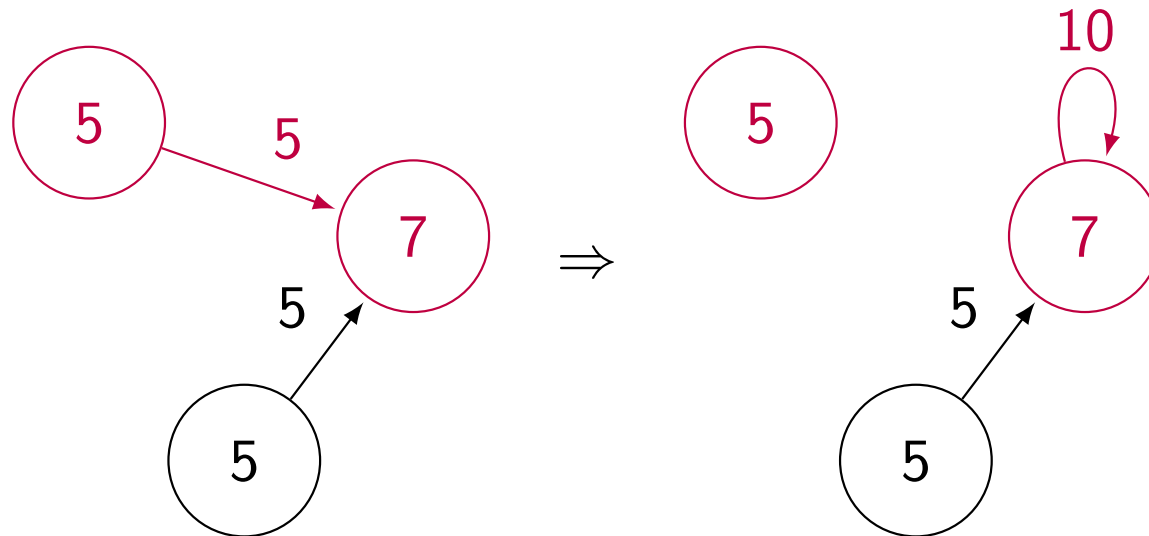
is applied after the instantiation of variables $\alpha = (x \mapsto 5, y \mapsto 7)$



Rule application



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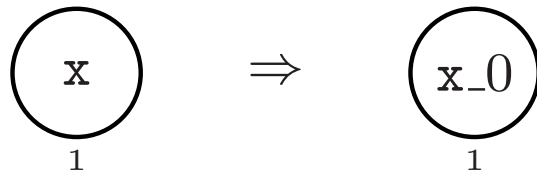


Graph program example

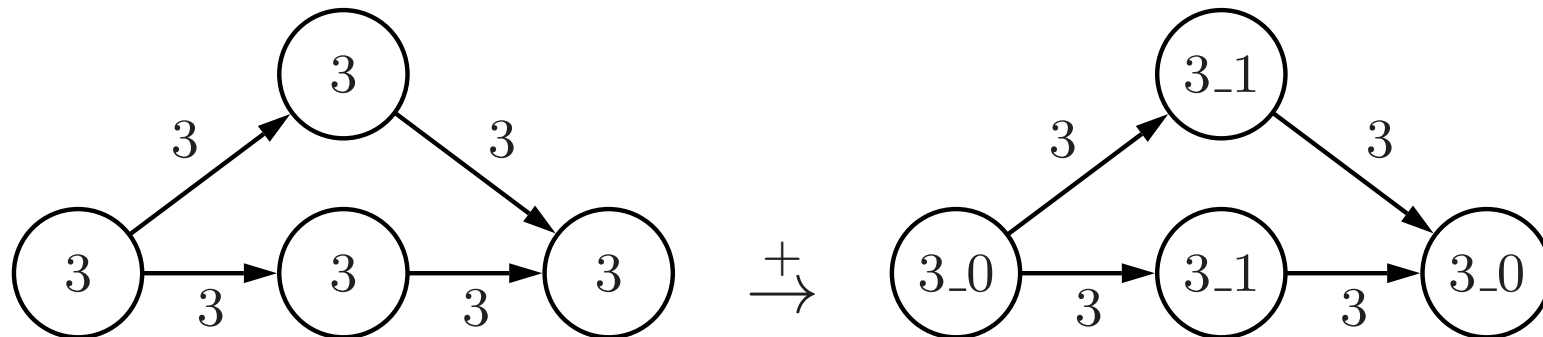
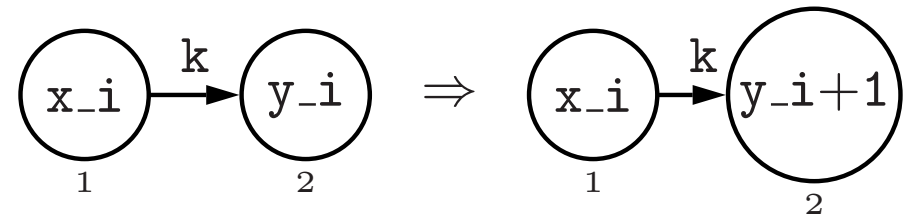
... computing a colouring

```
main = init!; inc!
```

```
init(x: int)
```



```
inc(i, k, x, y: int)
```



What about correctness?

...in the setting of graphs!

Was that program “correct”? What does that mean?

According to what specification?

What do pre- and postconditions look like?

How do you compute a weakest precondition?



Our approach

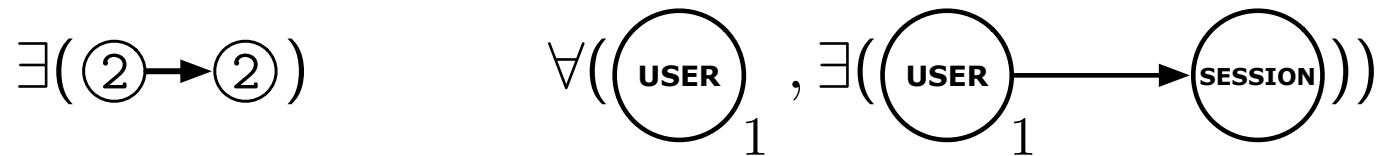
... adapting Hoare-style reasoning to the graph programming world!

Thesis contributions:

- nested conditions with expressions (or **E-conditions**)
- many-sorted logic for graphs, with **hierarchical types**
- **Hoare calculi** for partial and total correctness proofs
- case studies: garbage collection, pointers

Assertion language for graphs

- **nested conditions**: graphical, morphism-based formalism for FO structural properties



- but **insufficient** for graph programs. Consider:

$$\exists(\textcircled{0}) \vee \exists(\textcircled{1}) \vee \exists(\ominus 1) \vee \exists(\textcircled{2}) \vee \exists(\ominus 2) \vee \dots$$

E-conditions

- add expressions and assignment constraints to yield E-conditions

$$\exists(\textcircled{x} \mid \text{type}(x) = \text{int})$$

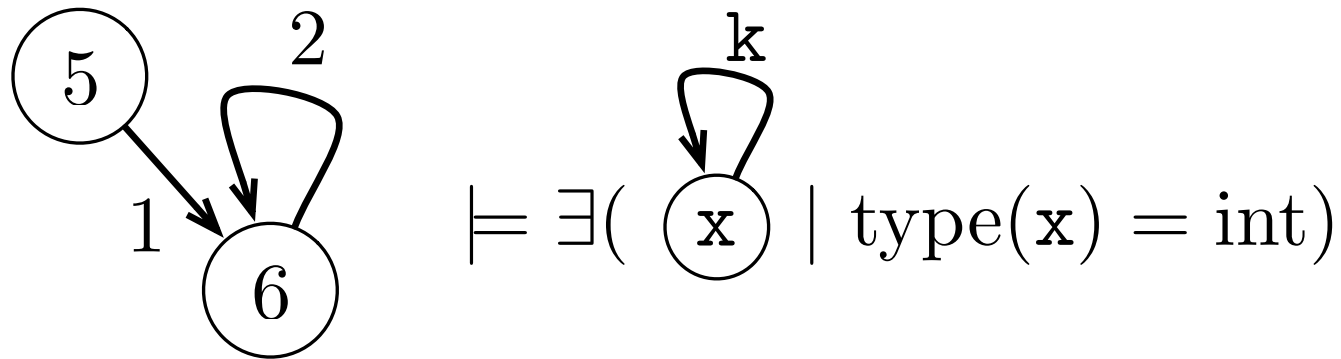
- graphically and precisely reason about both structure and relations between labels

$$\exists(\textcircled{x} \xrightarrow{k} \textcircled{y})$$

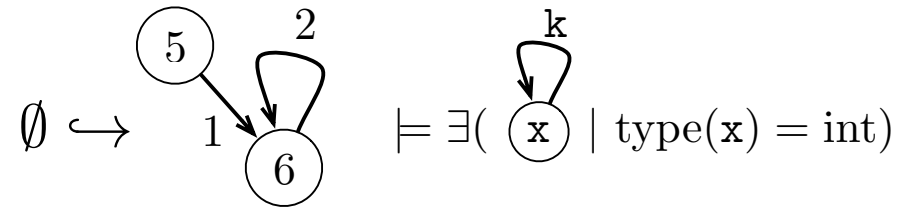
$$\exists(\textcircled{x} \xrightarrow{k} \textcircled{y} \mid \text{type}(x, y) = \text{int} \text{ and } x < y)$$

$$\forall(\textcircled{x}_1 \xrightarrow{k} \textcircled{y}_2 \mid x > y, \exists(\textcircled{x}_1 \xrightarrow{k} \textcircled{y}_2))$$

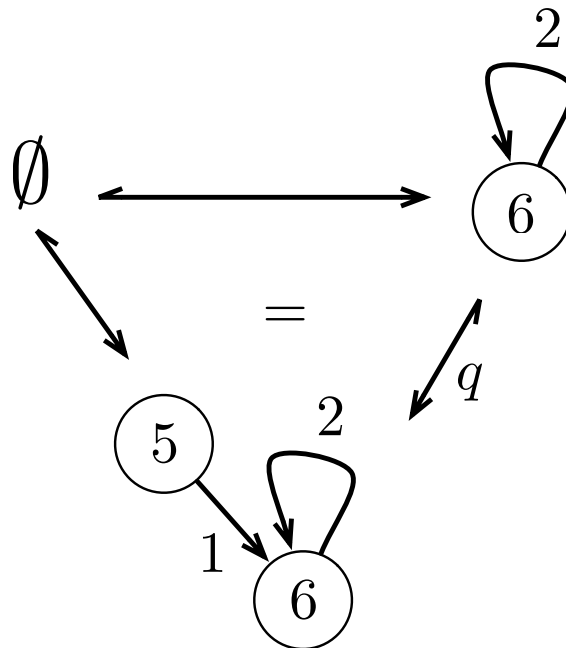
Satisfaction relation \models



Satisfaction relation \models



By assignment $\alpha = (x \mapsto 6, k \mapsto 2)$.



Computing a precondition

- transformation **Pre** from rule schema and postcondition to a precondition, i.e.

$$\models_{\text{par}} \{\text{Pre}(r, \text{post})\} r \{\text{post}\}$$

- based on **shifting lemmata** for nested conditions
- but also with **label unification**
- idea of **Pre** “how might r cause post to no longer hold (or cause it to start holding); how do they **interact?**”

Example

Rule schema:

`init(x: int)`



Postcondition:

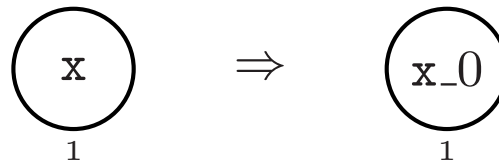
$$e = \forall(\textcircled{a}_1, \exists(\textcircled{a}_1 \mid \text{type}(a) = \text{int}) \vee \exists(\textcircled{a}_1 \mid a = b_c \text{ and } \text{type}(b, c) = \text{int}))$$

Precondition computed...

Example

Rule schema:

`init(x: int)`



Postcondition:

$$e = \forall(\textcircled{a}_1, \exists(\textcircled{a}_1 \mid \text{type}(a) = \text{int}) \vee \exists(\textcircled{a}_1 \mid a = b_c \text{ and } \text{type}(b, c) = \text{int}))$$

Precondition computed...

$$\begin{aligned} \text{Pre}(\text{init}, e) = & \forall(\textcircled{x}_1 \mid \text{type}(x) = \text{int}, \\ & \forall(\textcircled{x}_1 \textcircled{a}_2, \exists(\textcircled{x}_1 \textcircled{a}_2 \mid \text{type}(a) = \text{int}) \\ & \vee \exists(\textcircled{x}_1 \textcircled{a}_2 \mid a = b_c \text{ and } \text{type}(b, c) = \text{int})) \\ & \wedge \forall(\textcircled{x}_1, \exists(\textcircled{x}_1 \mid \text{type}(x_0) = \text{int}) \\ & \vee \exists(\textcircled{x}_1 \mid x_0 = b_c \text{ and } \text{type}(b, c) = \text{int})) \end{aligned}$$

A many-sorted logic

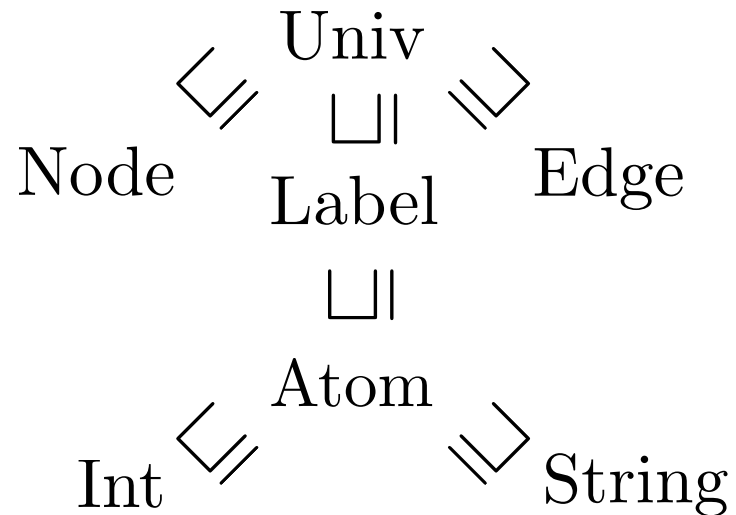
- variable sorts (**types**) for nodes, edges (like Courcelle) but also **labels** (infinite semantic domain)

$$\exists e:E. \exists x:I. \text{label}(e) = x \wedge x < 0$$

- avoids morphisms and nesting
- translations from E-conditions to many-sorted formulae (and back)

MS logic – more advantages

- reduced search space for deduction procedures
- hierarchy of types (upper semilattice)



e.g. $e_1 > e_2$ [integer labels only] vs. $e_1 = e_2$ [any labels]

- nodes/edges easily identified
 - $\forall x, y:V. 5 > 0 \rightarrow x = y$
- understand expressiveness of E-conditions

Hoare-style reasoning

$$\models_{\text{par}} \{c\} P \{d\}$$

- **partial correctness:** if program P is executed on a graph satisfying c , then **any graph resulting** satisfies d

$$\models_{\text{wtot}} \{c\} P \{d\}$$

- **weak total correctness:** partial correctness, but also the guarantee that P **eventually terminates**

$$\models_{\text{tot}} \{c\} P \{d\}$$

- **total correctness:** weak total correctness, but also the guarantee that **no execution reaches a failure state**

Partial correctness proof rules

$$\text{[ruleapp]} \frac{}{\{ \text{Pre}(r, c) \} r \{ c \}}$$

$$\text{[nonapp]} \frac{}{\{ \neg \text{App}(\mathcal{R}) \} \mathcal{R} \{ \text{false} \}}$$

$$\text{[ruleset]} \frac{\{ c \} r_1 \{ d \} \dots \{ c \} r_n \{ d \}}{\{ c \} \{ r_1, \dots, r_n \} \{ d \}}$$

$$\text{[!]} \frac{\{ \text{inv} \} \mathcal{R} \{ \text{inv} \}}{\{ \text{inv} \} \mathcal{R}! \{ \text{inv} \wedge \neg \text{App}(\mathcal{R}) \}}$$

$$\text{[comp]} \frac{\{ c \} P \{ e \} \quad \{ e \} Q \{ d \}}{\{ c \} P; Q \{ d \}}$$

$$\text{[cons]} c \Rightarrow c' \frac{\{ c' \} P \{ d' \}}{\{ c \} P \{ d \}} d' \Rightarrow d$$

$$\text{[if}_1\text{]} \frac{\{ c \wedge \text{App}(\mathcal{R}) \} P \{ d \} \quad \{ c \wedge \neg \text{App}(\mathcal{R}) \} Q \{ d \}}{\{ c \} \text{if } \mathcal{R} \text{ then } P \text{ else } Q \{ d \}}$$

Soundness and relative completeness

Soundness:

- proof rules are **sound** for partial correctness
- proof uses characterisations of Pre, App, and the **operational semantics** of GP

Completeness:

- are the rules complete in the **extensional approach**?
- with E-conditions as assertions, are the rules **relatively complete**?

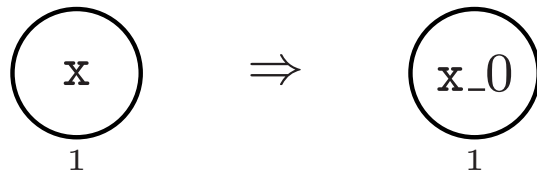
Total correctness

- more on Friday @ GCM 2012!
- **wtot**: show that iterated rules $\mathcal{R}!$ are decreasing for some termination function
- **tot**: show that preconditions imply rule applicability

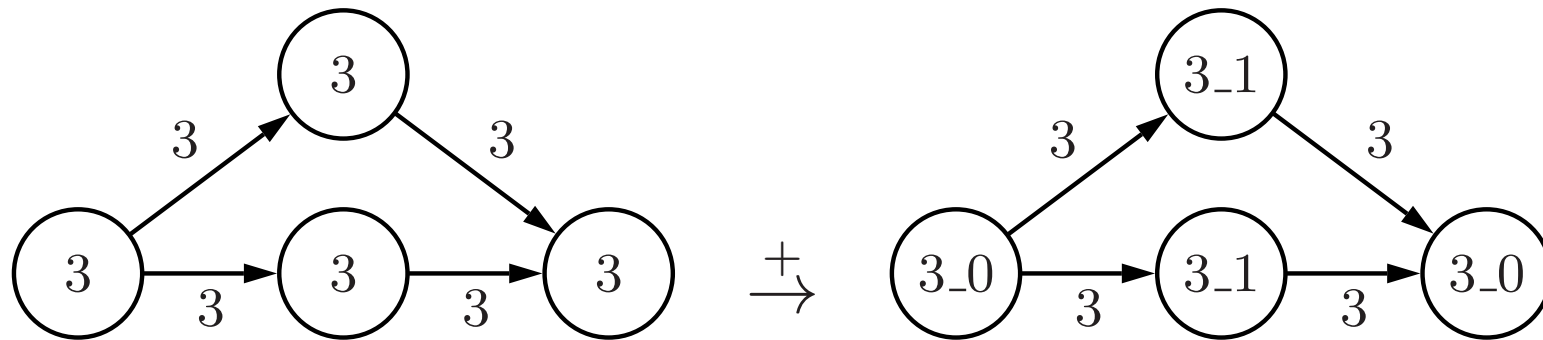
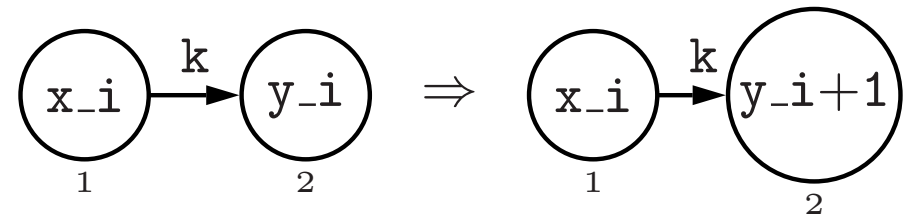
Recap: graph colouring

```
main = init!; inc!
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```



A partial correctness proof tree

... (total correctness proofs on Friday!)

$$\begin{array}{c}
 \text{[ruleapp]} \frac{}{\{\text{Pre}(\text{init}, e)\} \text{init } \{e\}} \\
 \text{[cons]} \frac{}{\{e\} \text{init } \{e\}} \\
 \text{[!]} \frac{}{\{e\} \text{init! } \{e \wedge \neg \text{App}(\{\text{init}\})\}} \\
 \text{[cons]} \frac{}{\{c\} \text{init! } \{d\}} \\
 \text{[comp]} \frac{}{\{c\} \text{init!}; \text{inc! } \{d \wedge \neg \text{App}(\{\text{inc}\})\}}
 \end{array}
 \qquad
 \begin{array}{c}
 \text{[ruleapp]} \frac{}{\{\text{Pre}(\text{inc}, d)\} \text{inc } \{d\}} \\
 \text{[cons]} \frac{}{\{d\} \text{inc } \{d\}} \\
 \text{[!]} \frac{}{\{d\} \text{inc! } \{d \wedge \neg \text{App}(\{\text{inc}\})\}}
 \end{array}$$

$$c = \neg \exists (\textcircled{a} \mid \text{not type}(a) = \text{int})$$

$$d = \forall (\textcircled{a}_1, \exists (\textcircled{a}_1 \mid a = b_c \text{ and type}(b, c) = \text{int}))$$

$$e = \forall (\textcircled{a}_1, \exists (\textcircled{a}_1 \mid \text{type}(a) = \text{int}) \vee \exists (\textcircled{a}_1 \mid a = b_c \text{ and type}(b, c) = \text{int}))$$

$$\neg \text{App}(\{\text{init}\}) = \neg \exists (\textcircled{x} \mid \text{type}(x) = \text{int})$$

$$\neg \text{App}(\{\text{inc}\}) = \neg \exists (\textcircled{x.i} \xrightarrow{k} \textcircled{y.i} \mid \text{type}(i, k, x, y) = \text{int})$$

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$$\begin{aligned}
 \text{Pre}(\text{init}, e) &= \forall (\textcircled{x}_1 \mid \text{type}(x) = \text{int}, \\
 &\quad \forall (\textcircled{x}_1 \textcircled{a}_2, \exists (\textcircled{x}_1 \textcircled{a}_2 \mid \text{type}(a) = \text{int}) \\
 &\quad \quad \vee \exists (\textcircled{x}_1 \textcircled{a}_2 \mid a = b_c \text{ and type}(b, c) = \text{int})) \\
 &\quad \wedge \forall (\textcircled{x}_1, \exists (\textcircled{x}_1 \mid \text{type}(x_0) = \text{int}) \\
 &\quad \quad \vee \exists (\textcircled{x}_1 \mid x_0 = b_c \text{ and type}(b, c) = \text{int})))
 \end{aligned}$$

Case studies and future work

- case studies (thesis task!) – garbage collection, pointers, ...
- formalisation of the calculi in a proof assistant (a big task)
- the implication problem for E-conditions, i.e. is $c \Rightarrow d$ valid?
- stronger assertion language, e.g. hyperedge replacement (HR) conditions

Papers on this work

E-conditions and partial correctness:

- C.M. Poskitt and D. Plump. [Hoare-Style Verification of Graph Programs](#). Fundamenta Informaticae, 118(1-2):135-175, 2012.
- C.M. Poskitt and D. Plump. [A Hoare Calculus for Graph Programs](#). In Proc. ICGT 2010, volume 6372, pages 139-154. Springer-Verlag, 2010.

Many-sorted logic and translations:

- C.M. Poskitt, D. Plump, and A. Habel. [A Many-Sorted Logic for Graph Programs](#). Submitted for publication.

Total correctness:

- C.M. Poskitt and D. Plump. [Verifying Total Correctness of Graph Programs](#). In Proc. GCM 2012. [See you on Friday?](#) ☺

Thank you! Danke schön!



<http://www.cs.york.ac.uk/~cposkitt>